

MASTER OF ARCHITECTURE

Department of Architecture (<https://catalog.mit.edu/schools/architecture-planning/architecture/#art-culture-technology-ms>)

Required Subjects

4.105	Cultures of Form	9
4.123	Architectural Assemblies	9
4.151	Architecture Design Core Studio I	21
4.152	Architecture Design Core Studio II	21
4.153	Architecture Design Core Studio III	21
4.154	Architecture Design Option Studio ¹	63
4.210	Positions: Cultivating Critical Practice	9
4.222	Professional Practice	6
4.462	Introduction to Structural Design	9
4.463	Building Technology Systems: Structures and Envelopes	9
4.464[[]]	Environmental Technologies in Buildings	9
4.645	Selected Topics in Architecture: 1750 to the Present	9

Restricted Electives

Choose one of the following Computation subjects: 9-12

4.117	Creative Computation	
4.511	Tiny Fab: Advancements in Rapid Design and Fabrication of Small Homes	
4.521	Visual Computing	
4.567	Introduction to Building Information Modeling in Architecture	

Choose one of the following History, Theory, and Criticism subjects: 9-12

4.241[[]]	The Making of Cities	
4.607	Thinking About Architecture: In History and At Present	
4.612	Islamic Architecture and the Environment	
4.621	Orientalism, Colonialism, and Representation	
4.647	Technopolitics, Culture, Intervention	
4.652	Modern Art and Mass Culture	

Program Area Electives ²

One Art, Culture, and Technology subject	9-12
One Computation subject	9-12
One History, Theory, and Criticism subject	9-12
One Urbanism subject	9-12

Elective Subjects 24

Choose any graduate-level subjects offered by the Department of Architecture ³

Thesis		
4.189	Preparation for MArch Thesis	9
4.THG	Graduate Thesis	24-48
Total Units		306-348

¹ Students take this three times for a total of 63 units.

² Students must choose graduate-level subjects (<https://catalog.mit.edu/subjects/4>).

³ Subjects used to fulfill other program requirements cannot count toward the Elective Subjects requirement.